



Overview for Corporate Members

INTRODUCTION

Artificial Intelligence comprises the complete loop from sensing to perception, learning, communications, and action. Stanford's Artificial Intelligence Lab is devoted to the design of intelligent machines that serve, extend, expand, and improve human endeavor, making life more productive, safer, and healthier.

These intelligent machines will learn everything about anything using multi-sensory information and the entire cyber world of information and knowledge. They will reason deeply and communicate like a human. They will act with situational awareness.

AFFILIATES PROGRAM AND MEMBER BENEFITS

AI is an integral part of many exciting business and consumer tools such as speech recognition, semantic search, recommendation systems, machine translation, and 3D sensing in consumer gaming. The AI Lab Affiliates Program brings all of these efforts together and provides a structure for industry to engage effectively. The affiliates program represents a new era of close engagement with a small number of major companies. It supports corporate interaction through organized retreats, an Advisory Board, and informal interactions. The goal is bidirectional transfer of knowledge and excitement!

Corporate members provide \$200,000 per year of unrestricted support with an expected three-year commitment. These funds will be used to support the research activities of faculty and graduate students as well as the other activities of the affiliates program. Members receive substantial benefits:

- Early, facilitated access to research, faculty, and students
- Invitations to all retreats, conferences, and seminars
- Custom hosted visits to Stanford for discussion of research topics
- Participation in research collaborations
- Networking with AI Lab researchers and corporate members
- Student recruiting opportunities
- Opportunity to establish a visiting researcher at Stanford (additional charges apply)
- Facilitated access to AI Lab research results

Each member of the affiliates program may select up to two focus groups for a deeper engagement including periodic formal and informal interactions. A focus group is an individual professor or one of the AI Lab's major research areas (robotics, NLP, computer vision, machine learning, and computational genomics).

AI LAB FACULTY AND RESEARCH AGENDA

The 15 faculty members of the Stanford AI Lab are changing the world. Their research includes deep learning and machine learning; robotics; natural language processing; vision, haptics, and sensing; big data and knowledge base; and genomics, medicine, and healthcare. The approach is personalized, adaptive, anticipatory, communicative, and context aware.

Stanford AI Lab Faculty

- **Serafim Batzoglou**, Associate Professor of Computer Science. Applications of computer science to molecular biology: alignment algorithms, comparative genomics, sequence assembly, gene regulation, and networks of protein interactions.
- **Gil Bejerano**, Associate Professor of Developmental Biology, Computer Science, and Pediatrics (Medical Genetics). Genome function in human and related species: mapping genome sequence to phenotype, and deep sequencing measurements.
- **Dan Jurafsky**, Professor of Linguistics and Computer Science. Natural language processing and computational linguistics including speech, dialogue, and Chinese natural language processing, as well as applications to the behavioral and social sciences.
- **Stefano Ermon**, Assistant Professor of Computer Science. Probabilistic reasoning and inference, machine learning, computational sustainability, and sequential decision making and control theory.
- **Michael Genesereth**, Associate Professor of Computer Science. Computational logic and applications in enterprise management, electronic commerce, and computational law.
- **Leonidas Guibas**, Professor of Computer Science and Electrical Engineering (by courtesy). Computational geometry, geometric modeling, computer graphics, computer vision, sensor networks, robotics, and discrete algorithms.
- **Oussama Khatib**, Professor of Computer Science. Methodologies and technologies of autonomous robots, cooperative robots, human-centered robotics, haptic interaction, simulation, augmented teleoperation, and human-friendly robot design.
- **Fei-Fei Li**, Associate Professor of Computer Science and Psychology (by courtesy). Computer vision and machine learning, development of algorithms for image and video understanding, and underlying cognitive and neural mechanisms of human vision.
- **Percy Liang**, Assistant Professor of Computer Science and Statistics (by courtesy). Machine learning and natural language processing, particularly semantics, weakly supervised learning, statistical learning theory.
- **Chris Manning**, Professor of Linguistics and Computer Science. Natural language processing, computational linguistics, and machine learning including systems and formalisms that intelligently process and produce human languages.
- **Andrew Ng**, Associate Professor of Computer Science and Electrical Engineering (by courtesy). Deep learning and the development of very large neural networks to learn from labeled and unlabeled data.

- **Ken Salisbury**, Research Professor of Computer Science, Surgery, and Mechanical Engineering (by courtesy). Robotics including surgical simulation, applied medical systems, haptics, human-interactive robots, and personal robotics.
- **Silvio Savarese**, Assistant Professor of Computer Science. Computational vision and geometry particularly fundamental principles, algorithms, and implementations for solving visual recognition and reconstruction problems.
- **Yoav Shoham**, Professor of Computer Science. Artificial intelligence including logic-based knowledge representation and multi-agent systems, game theory, and electronic commerce.
- **Sebastian Thrun**, Research Professor of Computer Science. Artificial intelligence and innovation as applied to robotics, transportation, education, and mobile devices.

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