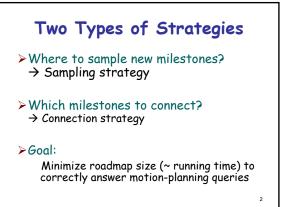
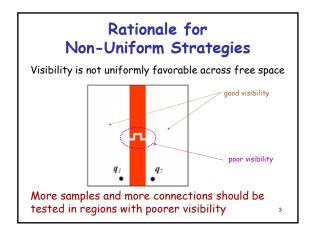
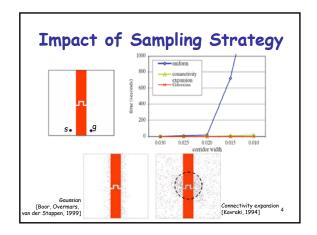
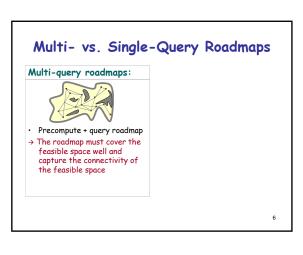
# Sampling and Connection Strategies for Probabilistic Roadmaps

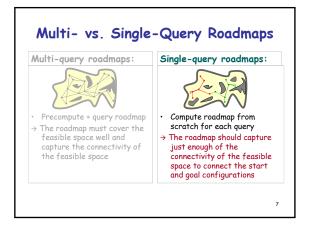


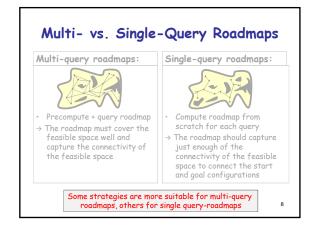


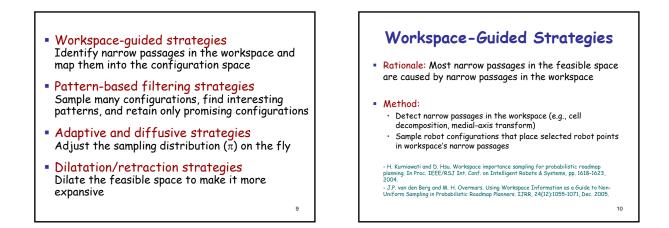


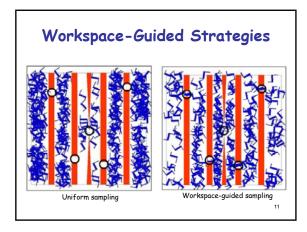


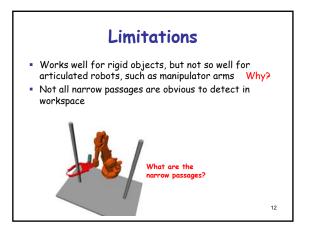












### Non-Uniform Sampling **Strategies**

- Workspace-guided strategies
- Pattern-based filtering strategies
- Adaptive and diffusive strategies
- Deformation strategies

**Filtering Strategies** 

#### Main Idea:

- Sample several configurations in the same small region of configuration space
- If a "pattern" is detected, then retain one of the configurations as a milestone
- ightarrow More sampling work, but better distribution of nodes
- → Less time wasted later connecting "non-interesting" milestones

#### Methods:

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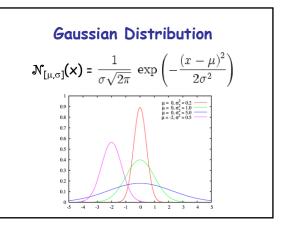
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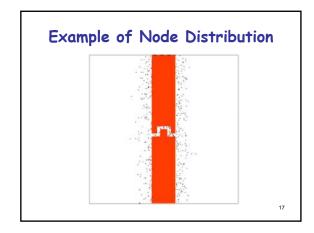
- V. Boor, M. H. Overmars, and A. F. van der Stappen. The Gaussian sampling strategy for probabilistic roadmap planners. In Proc. 1999 IEEE Int. Conf. Robotics and Automation, 1999, pp. 1018-1023.
- Gaussian sampling Bridge Test
- Hybrid
- Z. Sun, D. Hsu, T. Jiang, H. Kurniawati, and J. Reif . Narrow passage sampling for probabilistic roadmag planners. IEEE Trans. on Robotics, 21(6):1105–1115, 2005

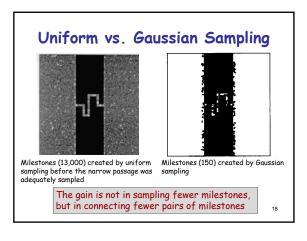
## **Gaussian Sampling** 1) Sample a configuration q uniformly at random from configuration space Sample a direction *u* in configuration space uniformly

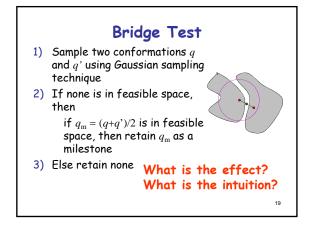
- 2) at random and a distance d with Gaussian distribution  $\mathbf{M}_{[0,\sigma]}$ . Set q' to the configuration a distance d from q along direction u
- 3) If only one of q and q' is in feasible space, retain the one in feasible space as a milestone; else retain none

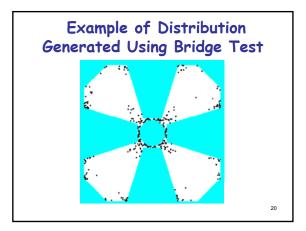
What is the effect? What is the intuition?

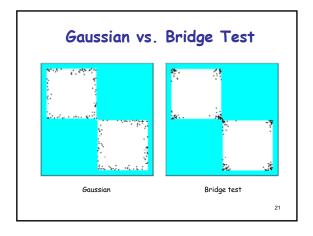


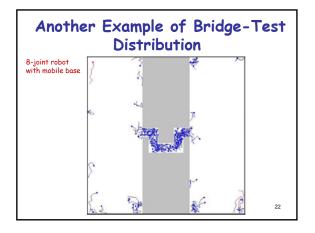


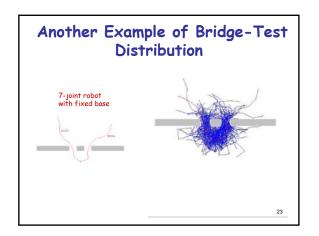


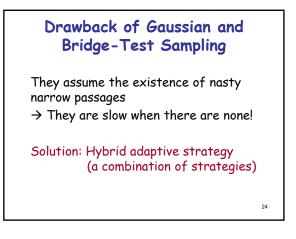


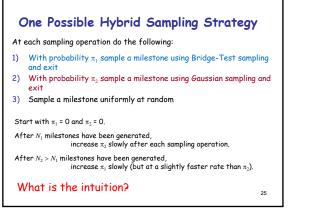


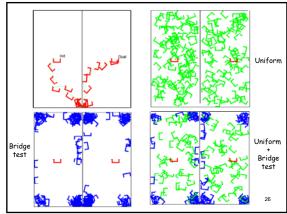


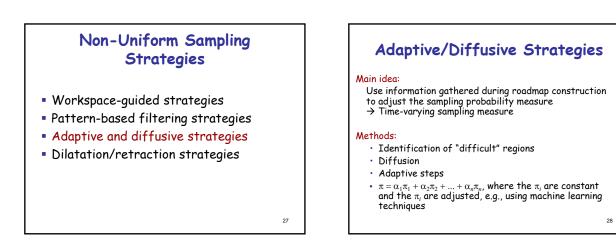


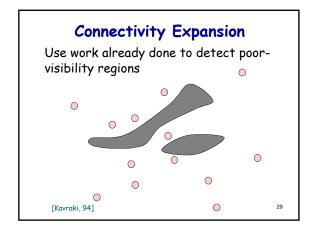


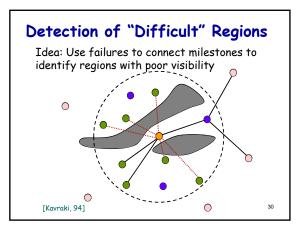


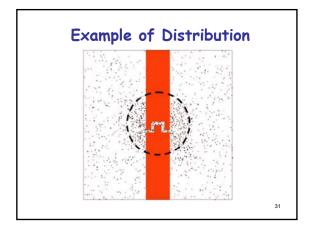


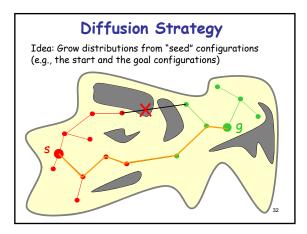


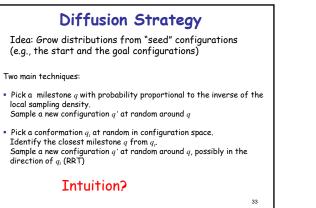


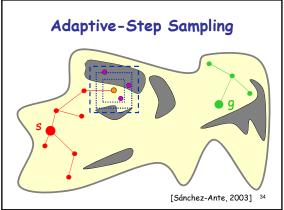








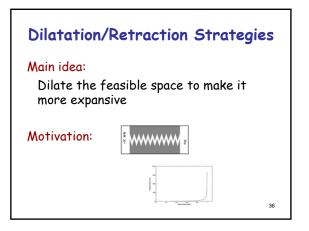


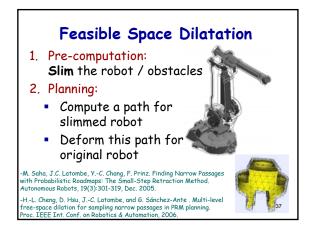


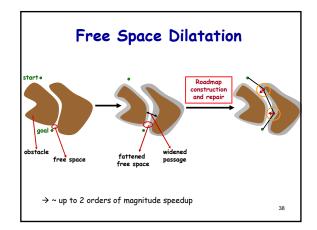


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- Workspace-guided strategies
- Pattern-based filtering strategies
- Adaptive and diffusive strategies
- Dilatation/retraction strategies

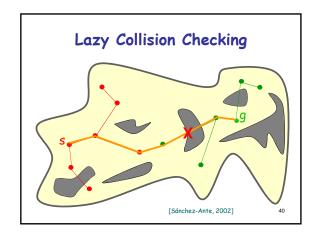


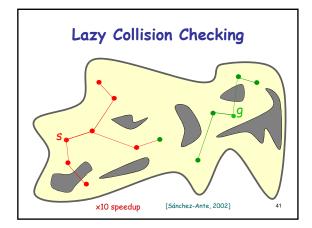




# Connection Strategies Limit number of connections:

- Nearest-neighbor strategy
- Connected component strategy
- Increase expansiveness:
  - · Library of local path shapes [Amato 98]
  - Local search strategy [Isto 04]
- Delay costly computation:
  - Lazy collision checking [Sanchez-Ante, 02]





### Rationale of Lazy Collision Checking Onnections between close milestones have high probability of being free of collision Most of the time spent in collision checking is done to test connections Most collision-free connections will not be part of the final path

- Testing connections is more expensive for collision-free connections
- Hence: Postpone the tests of connections until they are absolutely needed

## Example of Integration

SBL (<u>http://ai.stanford.edu/~mitul/mpk/</u>);

- Single-query planner
- Grows two trees from start and goal configurations
- Uses:
  - density-based diffusive strategy
  - adaptive-step strategy
  - dilatation-retraction strategy
  - lazy collision-checking connection strategy  $_{\scriptscriptstyle 43}$